**Unit 04 Sound creation (L/507/5013) internal assessment tasks**

**Task 1 – Sound creation**

**Learning outcome 1: Explain sound creation using examples**

You are applying for a job as a sound designer for a media company. You have been called for interview and to prepare for it you are given a selection of media examples to consider. Each example contains audio created by sound designers. For example:

 Video game trailer

 Movie clip

 TV advert

 Radio clip/podcast

 Cartoon clip

 Theatre scene.

You should prepare a presentation which uses at least 2 of the examples to describe:

 Types of sound creation – you should describe how each of the following is used:

- Foley

- Ambience

- Dialogue/voice - overs

- underscore

- Special/spot effects

 Methods of sound creation – you should describe how sounds in the examples were created using

The following methods:

- Physical props

- Environmental sounds

- Sound synthesis

- Digital sample manipulation

- effects libraries.

You should think about how different types and methods of sound creation have been used in different media.

**Types of evidence:**

Evidence could include:

 Digital or interactive presentation.

**Unit 04 Sound creation (L/507/5013) (cont’d)**

**Learning outcome 1: Explain sound creation using examples (cont’d)**

**Grading descriptors Example**

**Pass:** Describes types and methods of sound creation and supports points with at least 2 examples from different forms of media.

Learners should describe the types and methods of sound creation listed in the specification with reference to at least 2 examples from different forms of media.

**Merit:** Describes types and methods of sound creation and makes some links between them. Supports points with at least 2 examples from different forms of media and makes accurate conclusions based on all the information.

Learners should describe the types and methods of sound creation listed in the specification using examples from at least 2 different forms of media.

Learners should be able to explain, using basic terms how the sounds were created.

The learners should be able to comment on how sounds were used differently in the 2 examples.

**Distinction:** Describes types and methods of sound creation and explains how they are linked. Supports points with at least 2 examples from different forms of media and makes accurate conclusions weighing up all the information.

Learners should describe the types and methods of sound creation listed in the specification using examples from at least 2 different forms of media.

Learners should be able to explain, using specific technical terms how the sounds were created.

The learners should be able to comment on how sounds are used differently in various forms of media.